# TEK023 BUMPER & TRIM PAINT LIGHT GREY

#### Introduction

This product is designed for use on automotive bumpers and other forms of polymeric trim.

Rigid, non-porous plastics used in automotive construction.

#### Where not to use

Flexible substrates.

#### **Benefits**

- Excellent durability
- Uniform matt finish
- Fast drying
- Suitable for use on most rigid plastics
- Excellent resistance to sunlight and colour fade

# Physical properties [Bumper paint bases except where stated].

**Appearance** 

рΗ

Specific Gravity

Viscosity

Non Volatiles % m/m

Active Content % m/m, as supplied

Flammability, as supplied

Composition Data, as supplied

Volatile Organic Content as supplied

Service Temperatures Application Temperatures

Coloured liquids with characteristic paint odours

Not applicable

0.89 - 0.97

Low viscosity pourable liquids

40 - 50

10 - 20

Extremely Flammable, flash point below -20°C

A solvent based solution of acrylic and other resins containing a range of pigments, plasticisers, and thixotropes, dispersed in a butane/propane/isobutane

based propellant.

Compliant with EU Directive 2004/42/CE

Up to 80°C

15 - 25°C

## **Application Details**

For best results, an application of TEK021 Plastics Adhesion Promoter is recommended. Prepare the area to be treated, ensuring free from silicone, dressings, dust, grime, greases, oils etc with TEK038 Universal Degreaser or suitable alternative and allow to dry. Mask off with newspaper and masking tape to prevent overspray. Shake the can thoroughly for at least two minutes. Repeat shaking at regular intervals during use. Use at 15 to 25°C in a well ventilated area. Apply sparingly from a distance of 20 – 25cm. Apply 2 to 3 light coats as necessary to achieve total and even coverage, leaving at least 15 minutes between each application. Allow to dry for 24 hours to develop maximum paint hardness. On completion of use, invert can and depress actuator for a few seconds to prevent nozzle blockage.

### **Availability**

400ml aerosol

















